

A Combinatory Theory of Partial Functions

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1. INTRODUCTION

This document specifies semi-formally and formally a version of illiative combinatory logic.

The system is at bottom a theory of "restricted generality". In this formalisation we attempt to explore the idea that the terms of the language represent computable functions over the terms of the language, (or perhaps over a quotient of a primitive sublanguage) and that a true proposition is an expression which evaluates to the boolean value "true".

In this spirit the combinator Ξ is interpreted as yielding a computable function from the terms of the language which only sometimes yields a boolean, i.e. a partial function into {true,false}. The rules for substitution into expressions involving Ξ therefore depend upon an understanding of what substitutions are reasonable in the argument to a partial function.

For this reason I develop the definition of a partial function in the combinatory logic prior to supplying the rules for substitution.

I have also taken the view, contrary to my previous work, that reduction of the number of primitives is not desirable, since it results in a less abstract system and may increase the risk of inconsistency. Reductions, where they are possible, will appear in the semantics.

The resulting theory has in some respects a flavour of constructive type theories. This is entirely superficial and largely accidental.

The semi-formal notation is marked by a vertical bar in the left margin. The formal notation is in the language Miranda and occurs between marks $|<$ and $|>$ in the text. To make the Miranda more readable special symbols have been used where less readable alphanumeric constructors are necessary. Special translation facilities are used to enable the text to be processed by the Miranda compiler.

2. SYNTAX

The abstract syntax of terms is that of the lambda calculus. A concrete syntax provides more readable forms for important constructs. The formal definition is provided in terms of the abstract syntax, the informal in terms of the concrete syntax. There is therefore not a very close match between the formal and informal accounts.

2.1. Formal Abstract Syntax

A term is a constant, a variable, an application or an abstraction.

```

||<
term ::=  V [char]      |    || variable
         C [char]      |    || constant
         term _ term   |    || application
         λ [char] term |    || abstraction
||>

```

The formal system describes how to prove "sequents".

A sequent is a list of terms followed by "" followed by a list of terms and should be read "if each term on the left is true then so is each term on the right".

```

||<
seq ::= [term] [term]
||>

```

2.2. Concrete Syntax

The concrete syntax for the core language is described here. Extensions will be described informally as new constants are introduced.

```

| term ::= constant | variable | term term | λvariable.term
|
| sequent ::= [term] [term]
|

```

2.3. Proofs

The syntax of proofs is also given in an abstract and a concrete form.

The abstract form consists of a Miranda abstract data type which enables the computation of a subset of the sequents known as theorems.

The concrete form consists of axiom schemata, showing a set of sequents which may be accepted as theorems without proof, and a collection of rules indicating how a sequent may be proven to be a theorem given suitable premises which are themselves (shown to be) theorems.

The axiom and rule schemata employ free syntactic variables to make clear which sequents are proper instances of the schemas. These variables each range over specific syntactic categories as follows:

x, x_2, y, z range over variables.

u, u', v, v', w are metavariables ranging over terms.

$\Phi, \Gamma, \Theta, \Delta$ are metavariables ranging over lists of terms.

$\Phi \subseteq \Gamma$ should be read "every term in Φ is also in Γ ".

Informal further restrictions on the permitted instantiation of these metavariables may be specified against the schema. Ambiguities should be resolved by reference to the formal abstract specification.

The primitive constants are:

- = equality (infix)
- logical OR (infix)
- Ξ restricted quantification
- ι choice function

3. THE BASIC SYSTEM

4. DOMAINS

5. TYPES